# WESTERN PROVINCE CRICKET ASSOCIATION JEDDAH

## **RULES AND REGULATIONS**

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## **WESTERN PROVINCE CRICKET ASSOCIATION**

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## WESTERN PROVINCE CRICKET ASSOCIATION

## RULES AND REGULATIONS

#### 1. INTRODUCTION:

Western Province Cricket Association (WPCA) is affiliated with Saudi Cricket Centre (SCC), the only authorized body from the Presidency of Youth Welfare of the Kingdom of Saudi Arabia to conduct cricket at national and international levels and affiliated with ACC/ICC. The main objectives of WPCA to support SCC in promoting and popularizing the game of cricket in the Kingdom and organize cricket tournaments of its all affiliated clubs from the grass root levels, to organize cricket tournaments among its member clubs and to arrange matches against other associations in Saudi Arabia. The new season starts during the period from September and October every year.

An Organizational Structure of **WPCA** is enclosed herewith for ready reference. The Member Clubs elect committee members for a period of three years. A member of a registered club who has completed two years, holding a position of office bear or captain or vice-captain is eligible to participate in the election for committee member. Only those member clubs are eligible to cast their votes for the executive committee who have completed one year of their registration with **WPCA**.

#### 2. CLUBS:

## a) Registration:

- i) A cricket club may join and register with **WPCA** provided that the club has:
  - Applied in writing for membership (Club Registration Form is provided by WPCA).
  - Submitted the registration fee plus the annual membership fee with the application.
  - Given an undertaking to abide by the rules and regulations of WPCA.
  - Then the Executive Committee of **WPCA** will look into the possibilities to accommodate the applicant.
- ii) When the club is registered, the membership fee of SR 1450/- (SR 200/- registration fee once only and SR 1250/- annual subscription to be deposited to WPCA, which is non-refundable. Any changes in annual subscription will be notified by the WPCA Executive Committee before the start of the new season.
- iii) The membership period will be of one year.

#### b) Change of Name:

A registered club may desire to change their registered name during a cricket season of **WPCA** on payment of fees of SR 200). However, if **WPCA** Committee feels that the change in name of the club is being used purposely not to transfer to another Division, **WPCA** reserves the right to reject the change of name or otherwise transfer of such club to another Division even after a change in the name of the club.

## c) Termination of Membership:

The membership of a club may terminate in any of the following circumstances:

- By voluntary resignation submitted in writing by the club.
- A member club withdrawing or resigning after the start and before the conclusion of a tournament will pay a penalty of SR 300/-.
- A member club withdrawing or resigning after the start of the first tournament of the season and not participating in any tournament of that season will be treated as a new entrant if it seeks participation in a new season. In this case, WPCA Rule # 2(a) will be applied.

#### 3. PLAYING MEMBERS:

#### a) Registration:

- i) A member club will submit a list of at least 11 and not more than 50 playing members to be registered under their club membership. **WPCA** reserves the right to reject registration of any playing member with bad records.
- ii) The list of playing members as in (i) above must be accompanied by:
  - Copy of valid Igama (original to be produced if demanded).
  - Four Passport-size photographs.
  - Player registration form is provided by WPCA.
- iii) A player I.D. number will be allotted and card will be issued which the member club or player will be required to produce for the Umpires on demand. Each member club will be entitled to have 14 cards free of cost. Additional I.D. cards will be issued with a cost of SR 5/- each.
- iv) A player registered with one member club for Thursday League may register with another club for Friday League matches.
- v) In Summer League tournament, players may play for any team of their choice. Once they have played for a team, they cannot play for another team for the duration of that summer league. A player will not be entitled to play quarterfinals onward unless he played at least a pool match.

- vi) A member club shall be entitled to register new players during the course of the membership period without any objection from WPCA Committee, provided that:
  - The number of players registered with the club does not exceed the maximum allowed, i.e. 30. (A member club may request deletion of names from their list to meet this requirement, surrendering ID cards.
  - The name of the player has been notified to General Secretary, **WPCA** in writing by Tuesday together with a fee of SR 5/- for I.D. card which may be available within 10 days and the documents listed in Rule # 3(a)(ii) above.
  - Such player has not played for any other club during the current tournament [with the exception of Rule # 3(a)(iv) above].
  - The tournament has reached in a knock-out or mini-league stage as any player must have played at least a pool match.
- vii) A player registered with a member club as per the provision referred to in Rule # 3(i) above and having played for that member club, will not be entitled to play for another club during the course of the current tournament, except under Rule # 3(a)(ii). A breach of this rule by a player will automatically exclude him from taking further participation of that tournament, whereas, the member club whom such player has played for, will lose the competition points and the match awarded to the opponents.

#### b) Transfer:

- i) A player playing with a member club and having played for that club during one tournament will not be allowed to transfer to another club during the tournament.
- ii) A player registered with a member club and played a match for that club may be allowed to transfer to another member club upon conclusion of the current tournament and provided that:
  - A transfer request duly signed by the player and co-signed by the transferee member club is submitted to WPCA Committee for approval, and
  - The prescribed transfer fee of SR 50/- for this purpose is paid to WPCA on or before Tuesday if that player intends to play a match on coming Friday.

#### iii) Inter League Transfers:

Registered player(s) of other associations in the Kingdom recognized by **SCC** seeking transfer to **WPCA**, may be registered with a member club, provided:

- A 'no objection certificate' is obtained from the association with which the player was registered.
- Individual player's previous records were good.
- iv) A player registered with WPCA member clubs may take temporary transfer or 'no objection certificate' from WPCA to play for other associations recognized by SCC, after he surrenders his ID back to WPCA and such player will be treated as new entrant when any member club wishes to reregister him with WPCA following the same procedures of new registration.

v) Registered player, whose job requirement compels him to be outside Jeddah for a longer period, will be allowed to play for his club at any stage of the tournament, provided, he has not played any match for any other association recognized by SCC during the current tournament. A breach of this rule by a player will automatically exclude him from taking further participation of the tournament and the club whom such player has played for, will lose the points and match awarded to the opponents.

#### c) Conduct:

- i) Registered players shall maintain a high standard of discipline and sportsmanship spirit on and off the ground.
- ii) Players without proper cricket kits shall not be allowed by the umpire for participating in a match, unless mutually agreed to by the opponent captain.
- iii) No registered player or club supporter shall conduct himself neither in a manner not befitting the image, not against the interest of WPCA, or his member club or cricket in general.
- iv) No registered player or club supporter shall pass abusive or derogatory remarks, resort to physical abuse or threaten to report to physical abuse on either **WPCA** or its Executive Committee members, a member club, an umpire or another registered player on or off the ground.
- v) In the event of a registered players failing to comply with instructions of an umpire, criticizing his decision by work or action, or showing dissent, or generally behaving in a manner which might bring the game into disrepute, the umpire concerned shall, in the first instance report the matter to the second umpire, and then to the concerned team captain, requesting the latter to take appropriate action against that particular player. If the result of the above seems ineffective, the umpires must take the following actions:
  - Narrate the incident on the score-sheet and follow it up with a report of the fact in writing to the WPCA Technical Committee.
  - If the umpires prevented from making note on the score sheet, he should report the fact in writing within 48 hours to WPCA Technical Committee.
  - If any incident witnessed by any WPCA Committee Members and reported to the Technical Committee, the matter will be taken up accordingly.
- vi) Registered clubs will be held responsible for:
  - Any misconduct and any untoward incident arising through their supporters.
  - Any untoward incident involving WPCA players or their supporters, anywhere in the city, that may harm WPCA's interests.

## d) Suspension:

- i) A registered player may be suspended from taking part in WPCA under one or more of the circumstances mentioned below:
  - If he plays for more than one member club during a tournament, except as mentioned in Rule # 3(a)(iv), he will be suspended for the remaining period of that tournament.
  - If he is found guilty of misconduct or indiscipline as per Rule # 3(c)(iv), he will be suspended as follows:
    - ➤ Verbal abuse: 2-Week suspension.
    - Threaten to resort to physical abuse: 3-Week suspension.
    - ➤ Threaten to resort to physical abuse with bat, stumps and any other object that can cause injury: 4-Week suspension.
    - Actual physical abuse: Minimum 4-Week suspension. ^Depending on the seriousness of the physical abuse, WPCA may impose a suspension period of one year or put a life time ban.
    - ➤ If 2 or more players are involved in physical abuse, the actual players involved with be subjected to 4-Week suspension and the team will lose the points.
    - ➤ A 2-Week suspension will be imposed on players standing false witness or rendering distorted version of the proceedings.

For the purpose of all suspensions, Thursday and Friday will count as one week. Also, the suspension will be effective only for weeks when the player's team has a scheduled match, and will exclude weeks when the team has a rest, bye or umpiring duty.

- Each repetition of misconduct or indiscipline will result in a cumulating of the penalty mentioned in the previous Rule.
   Illustration:
  - January 2001: Player 'A' hits Player 'B' during a match, Penalty: 5-Week suspension.
  - March 2002: Again Player 'A' hits Player 'D', Penalty: 10-Week suspension.
  - September 2003: Repeatedly Player 'A' hits Player 'Z', Penalty: 15-Week suspension.
- iii) If a player participates in any other Association during the course of a WPCA Cricket Season, he will be suspended for the remaining period of that tournament and if he plays any match during the suspension period, the concerned team will be penalized by deducting two points.
- iv) If a player selected in the WPCA XI team after obtaining his confirmation, he does not present himself without providing documentary evidence (Medical certificate, Police slip, etc.), he will be suspended for remaining period of the running tournament. In case the selection took place before start of a tournament, that particular player will be suspended for next tournament and he will not be considered for selection of a WPCA XI team for 1 year.

v) If a member club refuses to make their players available for selection of WPCA XI team or withdraws its selected players from WPCA XI team in protest against WPCA Committee, players from such clubs will not be considered for any selection of a WPCA XI team for 1 year.

#### 4. UMPIRES:

### a) Nomination:

- i) Only registered and cricket qualified players may officiate as Umpires.
- ii) WPCA may nominate six / eight players from each member club prior to the start of tournament.
- iii) Umpires must provide their Player I.D. Cards to the Scorers who should write down their names on the Score Sheets.
- iv) Teams having a 100% attendance record for umpiring duties in a complete WPCA Season, an appreciation token of SR 200/- awarded to that team.

## b) Obligation:

- i) To have a cricket environment, umpires should adhere to a dress code, preferably Umpire's Coat, While Shirt/Black Trouser, but at least Shirt/Trouser. No other type a dress will be allowed.
- ii) If Umpires do not follow the above, both Captains of a match may inform WPCA Committee by noting down on the Score Sheets.
- iii) Umpires are not allowed to:
  - Smoke while officiating a match.
  - Advise or give tips to a captain or player that may hint at his being biased towards one side.
- iv) The officially designated umpires for a match must reach the ground at least 10 minutes before the starting time for a match and ensure that the match is started on a timely basis as laid down in **WPCA** Rules.
- v) Prior to the beginning of the match, umpires should ensure that:
  - The two captains, before the Toss is done, decide the number of overs calculated as explained at later stage.
  - A list of 11 players from the two captains is submitted. The Umpire will allow no changes to this list, unless mutually agreed between the two captains.

- vi) Umpires must keep a paper and pen to make note of events which may be subject to dispute, for e.g.
  - Time when the first ball was delivered.
  - Players entering to leaving the field.
  - Over in which water-break has occurred, etc.
  - Time when one side's innings is over.
- vii) The umpires shall satisfy themselves on the correctness of the scores by checking both teams' score sheets at the conclusion of each innings. If there be a difference in cross-totaling batsmen/bowlers runs and total runs, the total score should be corrected provided both teams' scorers are in agreement when the match concluded and then the Umpires shall write the result and sign both teams' score-sheets.

## c) Rights:

i) The Umpires' decision shall be final and no appeal to this effect shall be entertained under any circumstances.

## d) No Show:

- i) A match shall not be rescheduled for the reason that the officially designated umpire(s) did not show up for that match.
- ii) In the event that one or both official umpires not reported for a match till the beginning of over-deduction time, the two captains:
  - Should request any WPCA Committee Member, if he is available there, to arrange/nominate neutral umpires, or
  - Shall nominate their own umpires(s) and start the match. Such nominations shall be within the Rule # 4(a) (i) & (ii) above.
- iii) A penalty of SR 100 for each umpire and deduction of 2 points (match points earned by the member club even if it is 0) will be imposed to the member club for umpire(s) not showing up. Concerned captains must mention of the umpire(s) not shown up on the score sheets. Please note that umpires may reach even after the match started for any valid and acceptable reason(s) till 5 overs after which it will be upto the captains of both teams whether they accept umpires or not.
- iv) Member Clubs must pay umpiring fines within 2 weeks failing which the Club will be debarred from further participation.

## WPCA BYE LAWS

While matches shall be played according to the International Laws of Cricket as laid down in the MCC rules, the following rules shall be applied in WPCA considering the local environment:

## a) Match Duration, Start, Reduction, Termination:

i) Matches will be of following duration:

Full day : Minimum 40 overs and Maximum 50 overs each innings Half day : Minimum 20 overs and Maximum 25 overs each innings

Summer League : Only 20 overs Thursday (Schools) : Only 20 overs

An Over is all the above cases will be of 6 balls each.

ii) Match starting times shall be as follows:

Full day : 8:00 AM

Half day (Morning) : 8:00 AM to 12:30 PM

Half day (Evening) : 2:00 PM Summer League : 2:00 PM Thursday (Schools) : 2:00 PM

iii) Teams are obliged to start the game on time with a minimum of 8 players. Should one team be present and willing to start the game while minimum of 8 players of the second team not be present, then the second team not able to start the game shall forfeit one over of batting from their innings for every 5 minutes delay beginning from:

8:15 AM for Friday Full Day Match
8:15 AM for Morning Half Day Match
2:15 PM for Afternoon Half Day Match

iv) In the event that one team has a minimum of 8 players present and is ready to play while the second team does not have a minimum of 8 players by:

8:30 AM for Friday Full Day Match
8:30 AM for Morning Half Day Match
2:30 PM for Afternoon Half Day Match

The match shall be declared a Walk-over and warded to the team having 8 players and willing to play. In addition, the team not showing up will pay a penalty to WPCA for each match they have forfeited as a Walk-over (presently SR 300 per match).

v) Although match duration and starting times mentioned in Rules 5 (a) (i) & (ii) will be the WPCA standard, the following rules apply taking into consideration (a) varying Maghrib times during the course of the year and (b) delayed starts:

In all cases, fielding side has to deliver 12 overs per hour.

In case of full-day matches, if the fielding side is unable to deliver 40 overs by the stipulated time i.e. till 12:30, they are penalized by the over(s) left to deliver and the opponents will play their allotted 40 overs.

In case of half-day matches, the Umpires, and in their absence the two captains, must ascertain before the toss, the number of minutes available playing time till Maghrib Prayer Call, divide this number by 5 (number of minutes required to bowl one over), giving total number of Overs available for the match, divide this number by 2 giving the number of Overs to be played in each innings.

While the rival captains may decide to play lesser number of Overs than determined as above, no team may force another to play more than the number of overs as determined above.

vi) Under the normal weather conditions, matches starting on time and match duration (Overs) decided, as per Rule # 5(a)(v), the game should end before Maghrib Prayer Call.

**Note:** Maghrib Prayer Call is given immediately after Sunset and so it is taken as signal for poor visibility and any further play beyond this time is risky for players. On grounds where the Payer Call is unable to be heard, matches will end at the time given in the match schedules. At such grounds, both team captains and the two umpires shall synchronize their watches at match starting time. In cases of delayed starts, even under normal weather conditions, the match duration (number of overs) not decided as per Rule # 5(a)(v), bad light appeal will not be entertained. The team batting second must play till finish.

vii) While Rule # 5(a)(vi) above is applicable under normal circumstances, the batting side will have the right to appeal for poor visibility of the ball due to occurrence of dark clouds before Maghrib Prayer Call or dust storm.

However, the umpires shall be final judges of the fitness of the ground, weather and light to play, but only if the batting side has appealed for bad light.

## b) Players' Restrictions:

- i) Only registered players, as defined under Rule # 3(a) above, shall be entitled to participate in WPCA games.
- ii) Before match commencement, both team captains shall submit to the umpires a list of 11 players, as mentioned in Rule # 4(b)(v) above. Only these players will be allowed to participate in the match, no alternative names will be allowed once such lists have been signed by the Umpires, unless mutually agreed to by the two captains.

iii) Players included in the list mentioned in Rule # 5(b)(ii) above will be allowed to join the game till the end of the first 10 overs of the first innings. Such players may bowl after they have fielded for at least 3 overs, but can bat anytime.

#### **Illustration:**

innings to bat.

- Player 'A' of the side fielding first, enters the filed before the start of 11<sup>th</sup> over. He can bowl only after the 13<sup>th</sup> over is finished.
- Player 'B' of the side batting first arrives before the start of 11<sup>th</sup> over. He can bat immediately.

Players arriving on the ground after the start of the 11<sup>th</sup> over shall not be allowed either to bat or bowl in that match, but may field (as substitute).

- iv) A player from the fielding side leaving the field, and failing to return or is absent for more than 15 minutes or 3 overs, may not:
  - Bowl after his return to the field, until he has spent, the same number of overs for which he was absent from the field.
    - **Illustration:** Player 'A' from the fielding side leaves the field at the end of the 10<sup>th</sup> over of the innings and re-enters the field after completion of the 15<sup>th</sup> over, he may not bowl till the beginning of the 21<sup>st</sup> over.
  - Bat, until the same number of overs that he was absent from the filed have elapsed in the side's innings at field and at bat.
     Illustration: Player 'B' from the fielding side leaves the field at the end of the 15<sup>th</sup> over of the innings in a 20 over match and does not return to field till the end of the that innings, he may not bat till the beginning of the 5<sup>th</sup> over of his side's
- v) A team may substitute up to a maximum of 3 substitute fielders in a match, provided they are registered players as defined in Rule # 3(a) above. Fielding an unregistered player, as a regular or substitute player, by a member club result in forfeiture of that team's winning points.
- vi) At the instant of delivery, there may be no less than 3 fielders on either side of the wicket. Furthermore, there may be no more than 2 fielders on the leg side behind the popping crease. **Note:** In the event of a side fielding with 8 players, the above restriction will be relaxed in that there may not be less than 2 fielders on either side of the wicket.
- vii) **Inner Circle:** A minimum number of players inside the 30 yards Circle must be present for a fixed duration of the match as follows:

MATCH DURATION	Number of Players Inside Circle Including Wicket Keeper and Bowler	
	Minimum 8 Players	Minimum 6 Players
36 to 40 overs	First 12 overs	After 12 overs
31 to 35 overs	First 10 overs	After 10 overs
21 to 25 overs	First 6 overs	After 6 overs
16 to 20 overs	First 5 overs	After 5 overs

Above rule is applicable even if a side has less than 11 players.

#### **Illustration:**

Team 'A' at the start of the match has only 8 players. In this case, all 8 players will field inside the inner circle until the minimum number of overs requiring 8 players inside inner circle are bowled. Similarly, Team 'A', at the start of the match, has only 10 players. In this case, 8 players (including Bowler and Wicket Keeper) will field inside the inner circle and 2 fielders outside.

**Note:** When the Rule says minimum 8 or 6 inside the Circle, there is no restriction on maximum. All 11 players can field inside the inner circle for any number of overs.

- viii) If at any instant, after the delivery of the ball, the minimum number of players are not present inside the inner circle, either umpire shall call and signal "No Ball".
- ix) A runner shall be allowed for a batsman who during the match is incapacitated by illness or injury. The player acting as runner shall be the one who had already batted in that innings otherwise, the next batsman in will be the runner.

#### Note:

- Runner is allowed only for players who are injured or get ill at any time after the start of the match.
- Umpire is the sole authority to allow or refuse the request for a runner.

## c) Bowling Restrictions:

i) The maximum number of overs a bowler may bowl shall be:

<b>Match Duration</b>	<b>Maximum Per Bowler</b>
36 to 40 overs	8 overs
31 to 35 overs	7 overs
21 to 25 overs	5 overs
16 to 20 overs	4 overs

**Note:** There is no restriction on the number of bowlers who may bowl the above listed maximum number of overs. The Wicket Keeper can also bowl at any time.

ii) In the event of a bowler being unable to complete an over for any reason, the remaining balls will be bowled by another bowler, provided the latter has not already completed his quota of overs. Such part of an over will be counted as a full over insofar as each bowler's limit is concerned.

#### d) Bouncers:

- i) A bowler is not allowed to bowl any bouncer.
- ii) In line with International One-Day Cricket Rules, if the ball passes, or would have passed above shoulder height of the batsman taking strike and standing in his normal batting stance at the crease, either umpire can call and signal "No. Ball". In order to avoid consistent bouncers, the following rules will apply:

## • First instance of a bouncer in a single over:

- First bouncer, Umpire calls "No Ball" only.
- ➤ Second bouncer, Umpire calls "No Ball" plus gives warning and notifies the captain of the fielding side.
- ➤ Third bouncer, Umpire calls "No Ball" plus bowler stopped from bowling for the rest of the innings.

## • Second bouncer by the same Bowler in Subsequent Overs:

- First bouncer, Umpire calls "No Ball" plus gives warning and notifies the captain of the fielding side.
- ➤ Second bouncer, Umpire calls "No Ball" and the bowler stopped from bowling further in the rest of the innings if already given warning in a previous over. If not already warned, then Umpire will follow as in the above.

## e) Interruption of Game:

- i) No player is allowed to leave the playing field with informing the Umpire.
- ii) No player/club member is allowed to enter the playing filed (for water, change of gear, advise, etc.) without taking the Umpire's permission.
- iii) The Umpires must ensure that the game is not interrupted for drinking water (or "drinks") until at least 5 overs have been bowled, or at the fall of a wicket, at which occasion the game should be resumed along with the new batsman's arrival at his crease.

#### Note:

- The new batsman should cross the batsman out inside the ground and the new batsman is allowed a maximum of 2 minutes to take his crease after which time he will be declared "Out".
- Umpires are recommended to allocate 5 to 10 minutes for drinks in order to reduce / eliminate interruptions.

#### f) Result:

- i) A result can be achieved only if both teams have batted for at least 15 and 10 overs in a 40/35 and 25/20 over match respectively, unless one team has been all out in less than 15 or 10 overs as the case may be or unless the team batting second scores enough runs to win in less than 15 or 10 overs respectively.
- ii) All matches in a round-robin format, including matches washed out by rain, in which both teams have not had an opportunity of batting for the minimum number of overs specified in Rule # 5(f)(i), shall be declared as "No Result" and points shall be equally shared. In reduced overs matches as mentioned in Rule # 5(a)(v), a minimum of 40% of the agreed number of overs per innings apply, rounding off to the next higher number in case of a fraction.
- iii) All matches in a knock-out format upto and including the Semi-Final stage (including matches washed out by rain), in which both teams have not had the opportunity of batting for the minimum number of overs specified in Rule # 5(f)(i), shall be decided on the toss of a coin.
- iv) The Final match on a knock-out basis, in which both teams have not had an opportunity of batting for the minimum number of overs specified in Rule # 5(f)(i), (including matches washed out by rain), shall be re-scheduled. Should it not be possible to play a re-scheduled match due to any avoidable reasons, both the finalist teams will share the championship.

**Note:** In case an alternative playable venue (ground) is available, **WPCA** has no objection to shift the match to that venue.

- v) In matches uninterrupted, interrupted or reduced in which both teams have had the opportunity of batting for the agreed or minimum number of overs, the winner shall be as follows:
  - The team scoring the higher number of runs.
  - If runs scored are equal, the team losing lesser number of wickets.
  - If both runs and wickets fallen are equal, the match will be decided on reduced over basis, i.e., comparing scores (runs then wickets) by reducing one over at a time until a decision is reached.

#### g) Target Score:

- i) If the team batting second has not had the opportunity to complete the agreed or minimum number of overs and has neither been all out, nor has passed the opponent's score, the result shall be decided as follows:
  - The AVERAGE RUN-RATE (see note below) of the team having batted first shall be the basis to recalculate the revised target score, multiplied by the number of overs played by the team batting second at the point of termination, provided the minimum number of overs as stated in Rule # 5(f)(i) have been completed (International One-Day Rule).

## **Note: Average Run-Rate Calculation**

- Where a team is not all out in its full quota of overs: Total Runs Scored / Total Quota of Overs (See Rule 5(g)(i) above.
- Where a team is all out in less than its full quota of overs: Total Runs Scored / Total Quota of Overs (and not by the number of overs in which it was all out).

  Illustration: Match is agreed to be played of 40 overs each innings. Team 'A' bats first and scores 230 for 8 in 40 overs. Team 'B' makes 195 for 6 in 35 overs, when match is called off by the Umpires due to bad light / inclement weather. Revised target score of Team 'B' was 202 runs (230 / 40 = 5.57 runs / per over X 35 = 201.25 or 201 runs). Hence, match is won by Team 'A' or better AVERAGE RUN-RATE.
- ii) The same rule as in Rule # 5(g)(i) will apply in matches where due to suspension or interruption of play, the number of overs in the innings of the team batting second has to be revised downwards by the umpires after they determine as per Rule # 5(a)(v) the number of overs possible till close of play. The game then concludes when the target score is reached, or when the nominated number of overs is completed, or when the team batting second is bowled out within the nominated number of overs.
- iii) In the event of the team batting first being all out in less than its full quota of overs, the calculation of its average run-rate shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which it was dismissed

**Illustration:** A match is agreed to be played of 23 overs per innings. Team 'A' scored 130 all out in 21 overs. Their average run-rate for this match will be 130 / 30 = 5.65 runs / over.

## h) Points System:

- i) In Round-Robin Tournaments, the points for a Win, Tie / No result and Loss will be 2, 1 and 0 respectively, unless notified otherwise by the WPCA Executive Committee.
- ii) In the event of teams finishing with equal points at the end of a tournament, their rankings will be determined on a descending order based on over-all tournament NET RUN RATE calculated as explained below:

At the end of a Tournament, Team 'A' scores 2,100 runs off 280 overs (in eight matches) and gives away 2,500 runs in 280 overs. Its average net run rate will be:

(Total Runs Scored / Total Overs) – (Total Runs conceded to Opponents / Total Overs) =

(2,100 / 280) - (2,500 / 280)7.5 - 8.928 = -1.428 is the average net Run Rate of Tam 'A'.

- iii) For the purpose of above calculation:
  - In the event of a team all out in less than the full quota of overs available, the calculation of run-rate shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which it was dismissed. (See illustration in Rule # 5(g)(iii) above.
  - In the event a team batting second score that target score is less than the full quota of overs, then the actual number of overs in which it scored the target score will be taken for net run rate calculation purpose.

For example:

Team 'A' plays a total of 8 matches in a Tournament.

Each match of 35 overs duration. In one of the matches, it reaches the target score in 30 overs and wins. So that actual total overs played by Team 'A' during the tournament =

$$7 \times 35 = 245$$
  
 $1 \times 30 = 30 = 275$ .

It this Team 'A' scores 2,100 runs from eight matches, the net run rate will be calculated by dividing 2,100 / 275 and subtracting the average run rate scored of Team 'A' (See illustration in Rule # 5(g)(ii)).

## i) Appeals:

- i) A member club will have the right to appeal to the **WPCA** Technical Committee, if in their opinion a cricketing rule, or **WPCA** bye laws are being contravened, or a player's conduct is being questioned.
- ii) Such an appeal shall be made by a member club to the **WPCA** Executive Committee in writing and within 48 hours of the occurrence of the incident and along with an Appeal Fee SR 200/- which is not refundable. Appeals made after the 48-hour deadline shall not be accepted by the **WPCA** Executive Committee.
- iii) The WPCA Executive Committee will call a meeting of WPCA Technical Committee to hear the appeal and decision will be taken accordingly.
- iv) WPCA Executive Committee will strive to have the appeal heard at the earliest convenience of all parties concerned. One postponement of the meeting will be accepted due to non-availability of any party concerned. However, a hearing will not be re-scheduled more than once. If a party is unable to attend the hearing on the rescheduled date and time, he may submit a written statement of the facts of the incident, and an ex-party decision will be given by the Technical Committee.

  Note: In the event of any untoward incident where the umpires know or feel that a protest is going to be, or may be lodged by either team, WPCA strongly recommends that the Umpires make brief remarks of the incident in the "highlights" section provided in the score-sheet.

## j) Playing Facilities:

- WPCA will maintain its own grounds as well as the grounds owned by member clubs. Clubs who wish to maintain their grounds on their own will do so at their own expense. No compensation is allowed.
- ii) Member Clubs' grounds will be used exclusive either for WPCA matches or their own internal match, but never for matches with leagues other than WPCA. All WPCA scheduled matches will net preference over internal matches.
- iii) **WPCA** constructed grounds at the premises and allocated to member clubs will always be made available to **WPCA**'s disposal.
- iv) In Round-Robin state matches:
  - Where one team has a home-ground and the other does not, the match will be played on the former team's home-ground.
  - Where both teams have a home-ground, matches will be played at their team's home-ground on a rotation basis.
- v) Ground allocation for knock-out matches will be allocated by the WPCA Executive Committee.